

# Windmill Harbour Property Owners Association

## Permit Fee & Compliance Deposit Schedule of Fees Section (D)

Fee Schedule Effective May 1, 2007

	<b>WHARB Review Permit Fee</b> (Non-Refundable)	<b>Compliance Deposit</b> (Refundable)
<b>New Construction:</b>	<b>\$4,000</b>	<b>\$18,000</b>
∞ 4 Submissions included under the published fees.		
∞ Additional submissions are \$500 each.		
<b>Remodeling:</b>		
<b>Within Existing Footprint</b>		
- Minor (under 200 sq. ft. or under \$5,000)	\$800	\$3,000
- Major (above 200 sq. ft. or under \$5,000)	\$1,500	\$5,000
<b>Expanding Existing Footprint</b>	\$2,000	\$10,000
<b>Pool Addition</b>	\$750	\$2,500
<b>Deck Addition</b>		
- Minor (up to 200 sq. ft. on grade)	\$200	\$1,000
- Major (over 200 sq. ft. on grade)	\$400	\$2,000
∞ 2 Submissions included under the published fees.		
∞ Additional submissions are 1/2 of the original remodeling fee.		
<b>Residential Maintenance:</b>		
<b>Same Color</b>	\$0*	
<b>Change Color</b> (Requires pre-approval from ARB)	\$100	
<b>Construction inspection fees</b> (4 Inspections)	\$600	
<b>Additional Inspections</b>	\$175	
<b>Change Orders:</b>		
Staff Approved Change Order	Fee is dependent upon complexity of submission and will range from \$75 - \$500.	
∞ 1 Submission included under the published fees.		
∞ Additional submissions on the same Change Order are 1/2 of the original Change Order fee.		

**Miscellaneous Information:**

**\* Notify ARB**

- ∞ Compliance deposits may be refunded when the Final Inspection is completed by the WHARB. Please review "COMPLIANCE REFUND POLICY" in this package. (Schedule H)
- ∞ WHARB Meetings are held on the second Thursday of each month. Complete submissions must be received on the Thursday preceding the Board Meeting to be included on the agenda.
- ∞ PAI charges a \$25.00 service charge, per property, to pull plans and create a disc of those plans. If the requested plans are not yet on disc, the fee will also include associated copy costs.

NOTE: Fee schedule is subject to change without notice.